

# POST-SIEVING ON GPU<sub>s</sub>

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# NUMBER FIELD SIEVE (NFS)

- ~~Algorithm~~
- RSA 768-~~bit~~NFS in 2010
- ~~Integers~~

$$x, y : x^2 \equiv y^2 \pmod{n} \text{ and } x \not\equiv \pm y \pmod{n}$$

- ~~Tip~~  
RELATION COLLECTION: ~~fs~~  $\approx 90\%T$   
LINEAR ALGEBRA STEP: ~~fs~~  $\approx 10\%T$

# NFS RELATIONS

- $T_{\text{ig}} \text{ HB}$   $r, B_a$
- $\text{Id}$   $f_r(X), f_a(X)$   $\text{fgl att (5,6)}$
- $R_b$   $(a) \text{ tw } a \text{ pn } g(b=0) \text{ ta}$ 
  1.  $b_r(a) \text{ is } B_r \text{ - } \leq 3 \text{ pn } B_r \text{ al } \leq B_L$
  2.  $b^{df}_a(a) \text{ is } B_a \text{ - } \leq 4 \text{ pn } B_a \text{ al } \leq B_L$

# COLLECT RELATIONS

**SIEVING:**  $\sum_{a \leq B} \sum_{b \leq B/a} \sum_{c \leq B/(ab)} \sum_{d \leq B/(abc)} \dots \leq B_L^3 (B_L^4)$

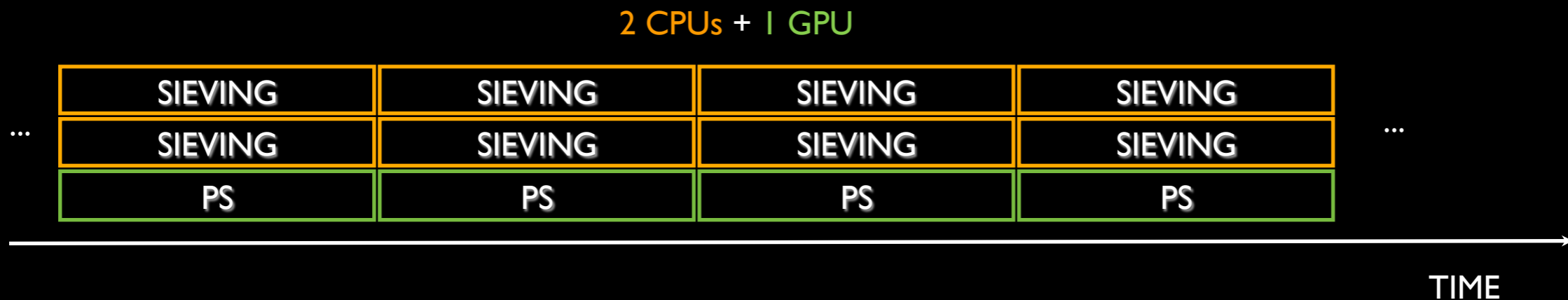
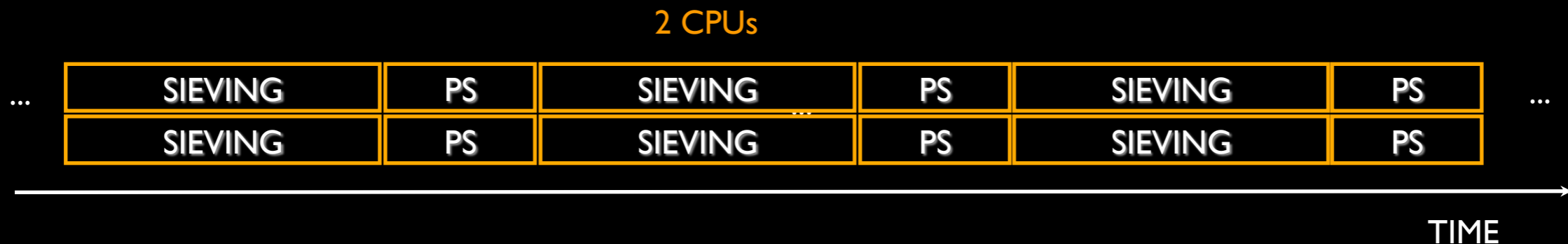
**POST SIEVING (NORMALLY 12-17% OF THE TOTAL TIME):**

- 1  $C_{p_1} \dots C_{p_k}$
- 2  $R_{p_1} \dots R_{p_k}$
- 3  $F_{p_1} \dots F_{p_k}$  (COFACTORING)

**EMBARRASSINGLY PARALLEL!**

# FASTER NFS WITH GPU§

- SIEVING: ~~done~~ on CPUs
- PREVIOUSLY: ~~ECM~~ to GPU and FPGAs
- IDEA: ~~to~~ ALL POST SIEVING TO GPUs

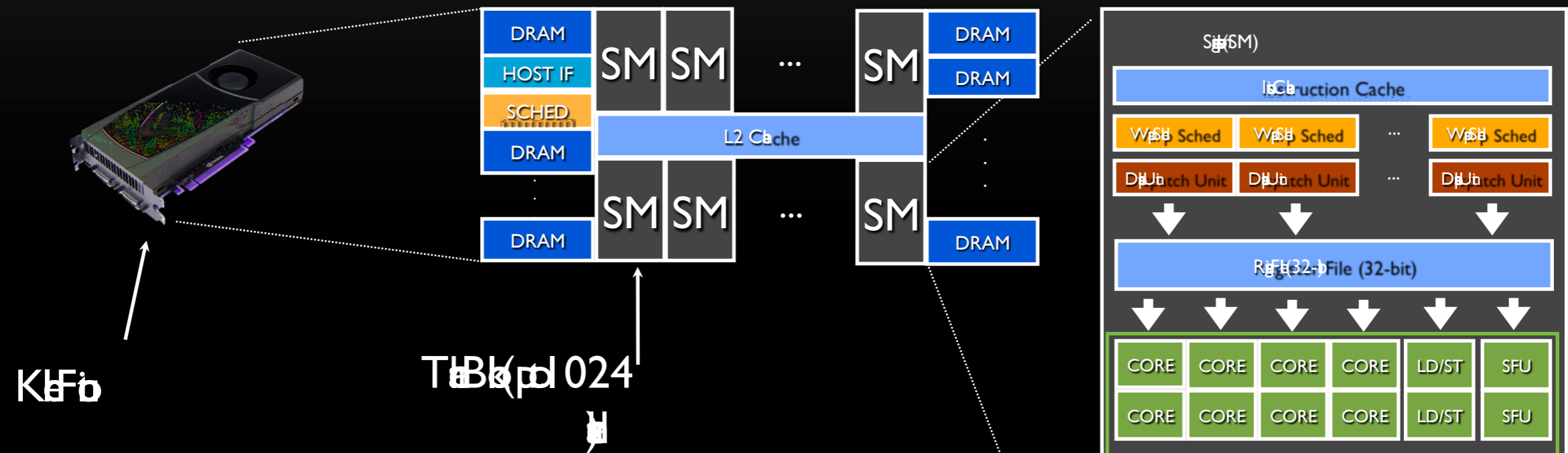


# GPUS NOT ONLY GAMING...

Multi-ported GPGPU, is a

Original

World.



	NVIDIA FERMIL (GTX 500)	NVIDIA KEPLER (GTX 700)
Cores	12	2880
SMs	6	48
Freq	544 MHz	980 MHz
DRAM	3 GB (192 GB/s)	6 GB (336 GB/s)

32

# COFACTORING ON GPUs

## OUTLOOK

- **Ip**  $T_{\text{cfa}}(a) \approx \frac{1}{2} \log_2(a)$
- **Op**  $T_{\text{cfa}}(a) \approx \frac{1}{2} \log_2(a)$
- **To** **CUDA Kernel**

1. **R**

$$r(a) \approx \frac{1}{2} \log_2(a)$$

2. **A**

$$d_f(a) \approx \frac{1}{2} \log_2(a)$$

# DESIGN STRATEGY

Elaboración (4) (1h)

Elaboración (4) (1h)

plus B

$r(B_a) - \text{costo} (4) \text{ por } B$

L

+ Negociación

- Higiene (4) (1h)

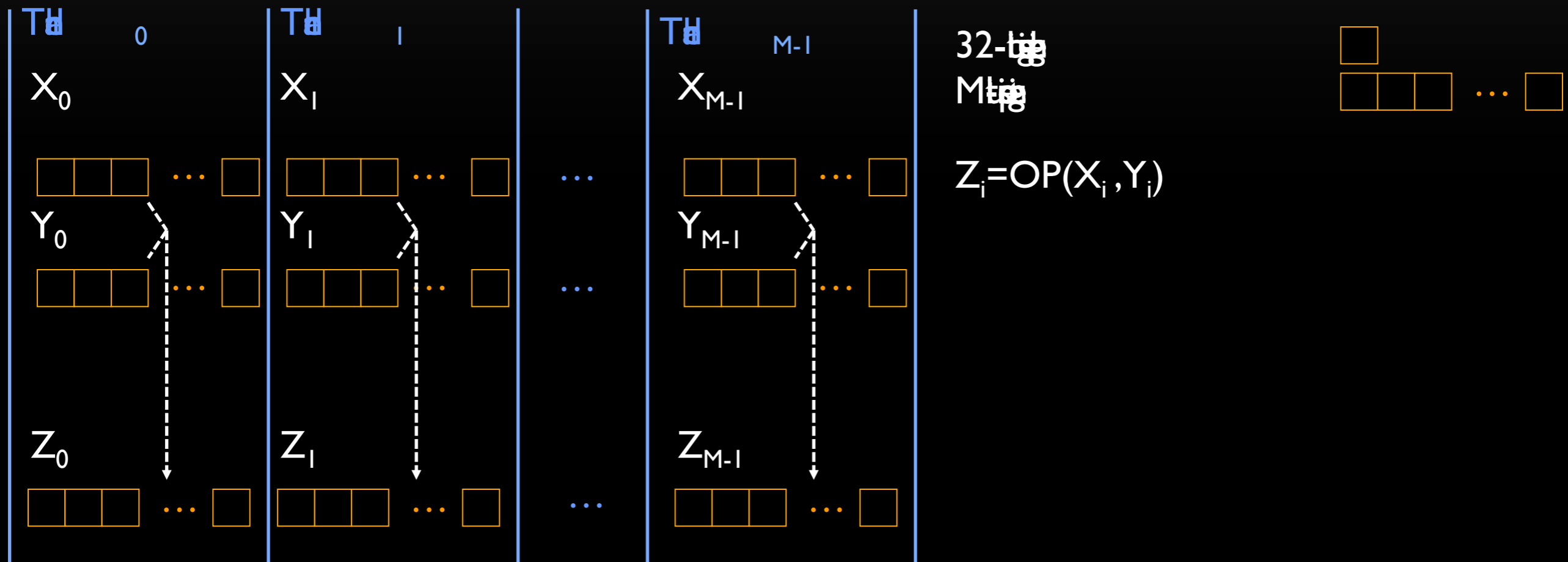


# ARITHMETIC DESIGN

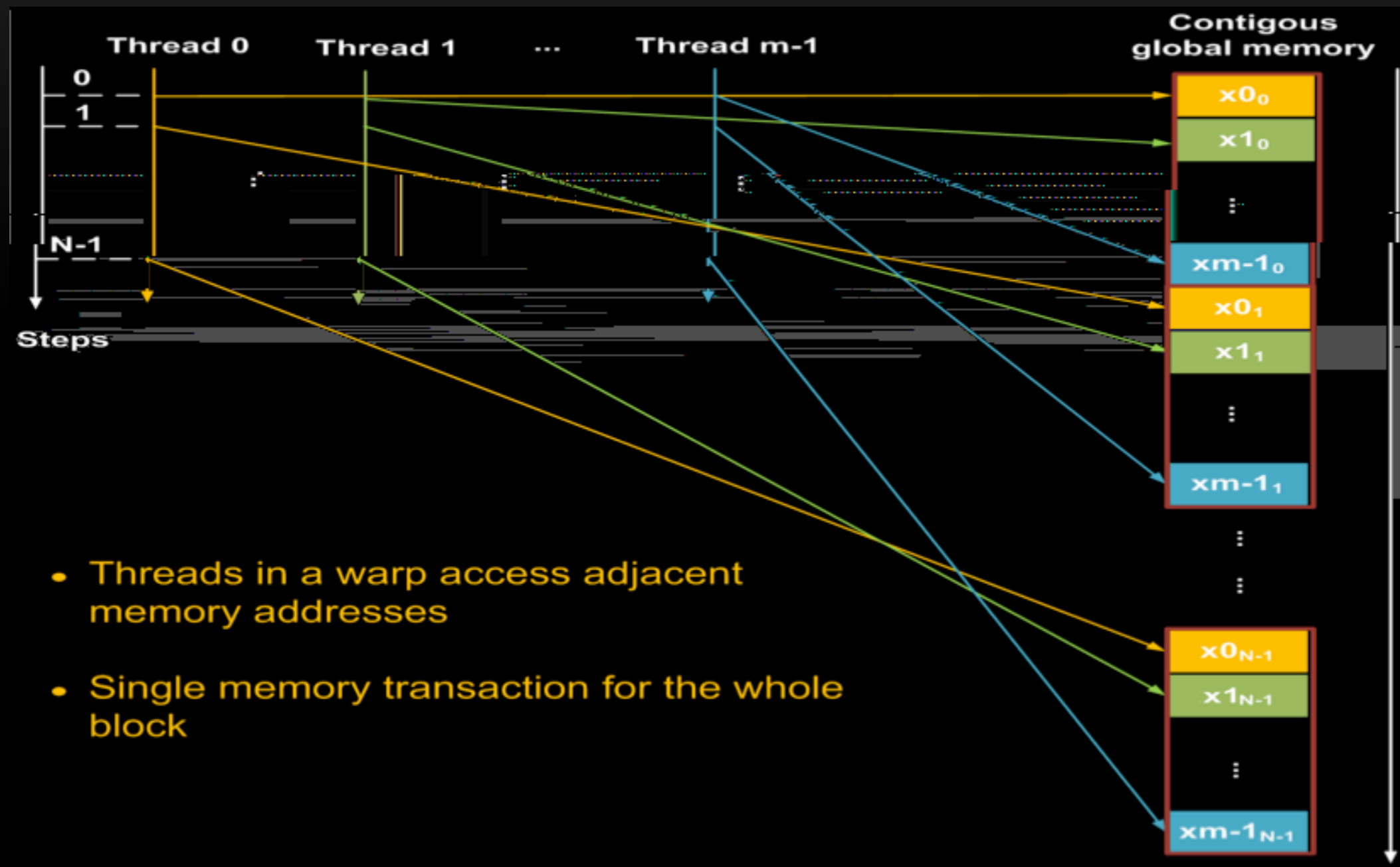
SRi2

32 Mgn

PTX (MAD)



# GLOBAL MEM ACCESS: COALESCING



# KERNEL ANATOMY

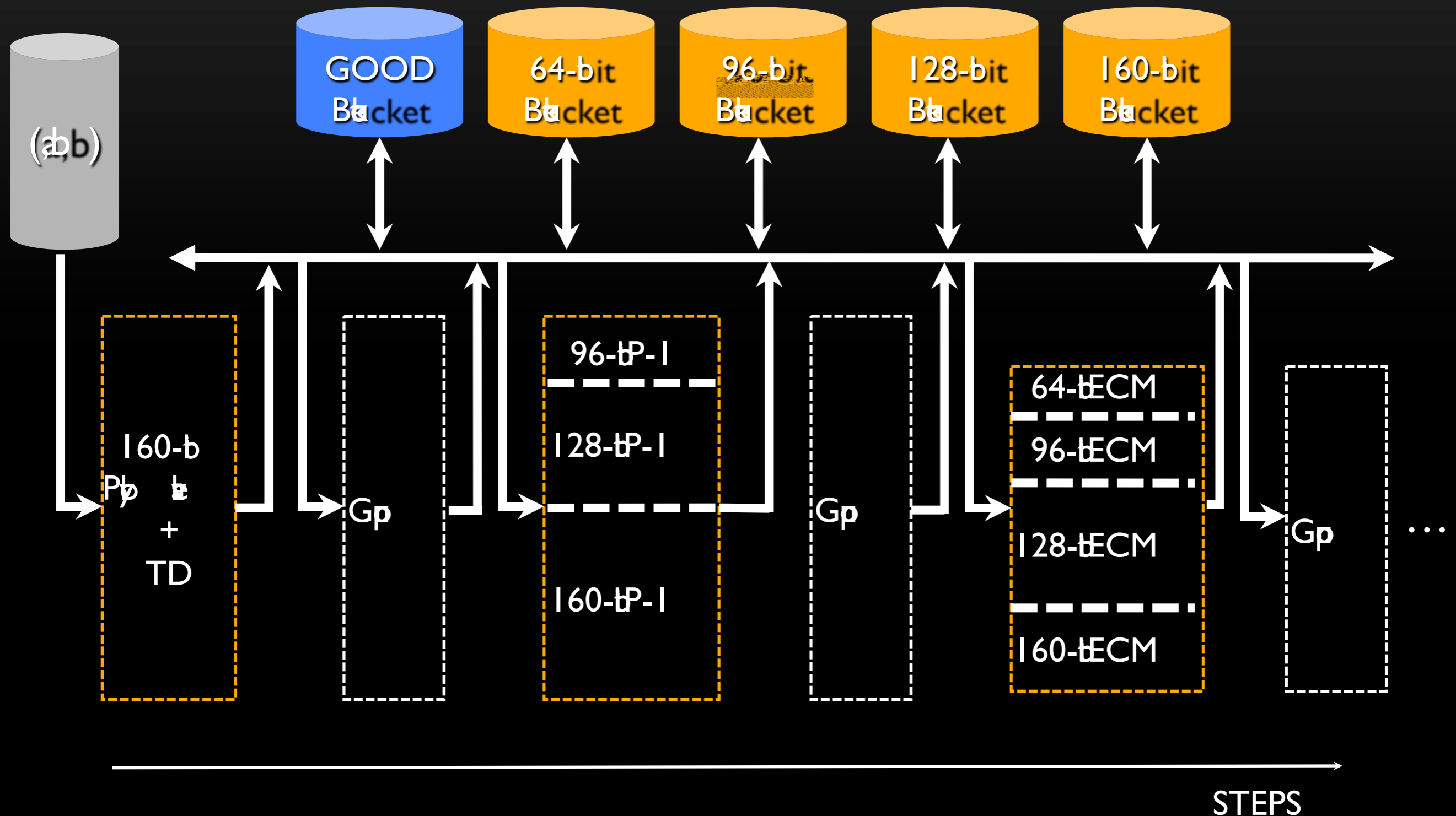
## PREAMBLE

1.  $R_{ab} = \int_{\mathcal{D}} \mathbf{r}(\mathbf{x}) \mathbf{r}(\mathbf{x})^T d\mathbf{x}$
  2.  $R_{ab} = \int_{\mathcal{D}} \mathbf{r}(\mathbf{x}) \mathbf{r}(\mathbf{x})^T d\mathbf{x}$
- $\mathbf{r}(\mathbf{x}) = \begin{bmatrix} r_1(\mathbf{x}) \\ \vdots \\ r_n(\mathbf{x}) \end{bmatrix}$

## COFACTOR FACTORIZATION: REPEAT K TIMES

1.  $G = R_{ab}^{-1} = \int_{\mathcal{D}} \mathbf{r}(\mathbf{x}) \mathbf{r}(\mathbf{x})^T d\mathbf{x}$
2.  $\mathbf{F}_i = \mathbf{P}_i \mathbf{L}_i \mathbf{E}_i \mathbf{M}_i$  (ECM)
3.  $\mathbf{L}_i = \mathbf{L}_i \mathbf{E}_i \mathbf{M}_i$
4.  $\mathbf{D}_i \gg B_L$   $\mathbf{L}_i$  (cof)  $\mathbf{P}_i \mathbf{L}_i \mathbf{E}_i \mathbf{M}_i \leq B_L$

# KERNEL WORKFLOW



# ABOUT THE ALGORITHMS...

- **Bit**  
in  $H$
- **T**  
in  $CMEM$ ,  $H(H/M)$
- **P** in  $(M)$   
SRM
- **P-1** ( $M$ )  
in  $(M)$ ,  $pBSGS$
- **ECM** ( $M$ )  
in  $(M)$ ,  $pBSGS$

# INTEGRATION WITH RSA-768 SOFTWARE

## Figure 1: GPU list

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Platform

Vendor RSA-768

## Table 1

Vendor

From 95% to 99%

Time

# RSA 768: CHOICE OF PARAMETERS

- $V_{1112}$   $256 \text{ dB}$   $L = 2^{37}$
- $T_{1112}$  00-200  $\mu\text{s}$
- $O_{1112}$   $P_{1112} : B_1 \approx 2^{10}, B_2 \approx 2^{14}$
- 8-20 ECM  $\text{dB}$   $B_1 = [2^8, 2^{10}] B_2 = [2^{12}, 2^{15}]$

# CPU vs GPU

**CPU:** INTEL I7-3770K 4 @ 3.5 GHz      16GB RAM

Lg p	lpp	Tin	Se in	PS-b in	Rb f
≤ 3	≈ 5 × 10 <sup>5</sup>	29.6s	25.6s	4.0s	125
≤ 4	≈ 10 <sup>6</sup>	32.0s	25.9s	6.1s	137

**GPU:** NVIDIA GTX 580 512 CORES 1544 MHz 1.5 GB RAM

Lg p	lpp	Dd p	CPU/GPU Rb	Tin	Rb f
≤ 3	≈ 5 × 10 <sup>5</sup>	95%	9.8	2.6s	132
		99%	6.9	3.7s	136
≤ 4	≈ 10 <sup>6</sup>	95%	4.0	6.5s	159
		99%	2.7	9.6s	165



# 1 CPU vs 1 CPU + 1 GPU

$L_{\text{gen}}$	# Ip	Sig	$T_{\text{gen}}$	# Rb	Rb
$\leq 3$	$\approx 5 \times 10^7$	NoGPU	2961s	12523	4.23
		WithGPU	2564s	13761	5.37
$\leq 4$	$\approx 5 \times 10^7$	NoGPU	1602s	6855	4.28
		WithGPU	1300s	8302	6.39

$L_{\text{gen}} \leq 3$  24% GAIN

$L_{\text{gen}} \leq 4$  45% GAIN

# CONCLUSIONS AND FUTURE WORK

GPU scaling  
Thread NFS  
Web

OpenNVIDIA  
Geometric RSA 1024-b

K GPU(AMD?)

